



# Harrah Soccer Fest - 3v3 Soccer Rules



- RULES OF THE GAME \*FIFA rules apply if not modified below\*
  
- Teams will play in 1 of 3 divisions
  - U10 – Boys and Girls
  - U14 – Boys and Girls
  - U18 – Boys and Girls
  
- Field Dimensions: The playing field is 35 yards long by 25 yards, venue permitting. The goals are four feet high by six feet wide.
  
- No Offside in 3v3 Soccer!
  
- No Slide Tackling: Players must stay upright and "on their feet".
  
- Goal Scoring: A goal may only be scored from a touch (offensive or defensive) within a team's offensive half of the field
  - (Ball must be completely on the offensive half of the field: Cannot be touching the midline). If a player in their defensive end kicks the ball across midline and the ball hits another player (offensive or defensive) and the ball goes in the goal, a goal will be awarded.
  
- The Goal Box: The goal box is directly in front of the goal and clearly marked. There is no ball contact allowed within the goal box, however, any player may pass through the goal box. If the ball comes to rest in the goal box, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line is considered in the goal box and is an extension of such. Once the ball has broken the plane of the goal box, if the ball is touched by the defensive team, a goal will be awarded. If the offensive player touches after the ball has broken the plane, a goal kick will be awarded. The plane of the goal box extends upward. The field official has final ruling on the ball being in the goal box.

- **Game Duration:** The game shall consist of two 5 minute halves separated by a 1 minute halftime. A coin toss will determine direction and possession before the start of the game. The team winning the coin toss will choose which goal to defend and the other team will kick. Games tied after regulation play shall end in a tie. A team, at the discretion of the referee, will forfeit at game time if they are not present at the kickoff time. There are no timeouts during 3v3 games.
- **Penalty Kicks:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction (the infraction does not automatically result in a red card). It is a direct kick taken from the center of the midfield line with all players behind the midfield line and the player taking the kick. This is a "deadball" kick. If a goal is not scored, the defense obtains possession with a goal kick.
- **Player Ejection (Red Card):** Referees have the right to eject a player or coach from the game for continual disobedience or as a result of an incident that warrants sending off. The team may then continue with their remaining two, three, four or five players. The player receiving the red card will automatically be suspended for the remainder of the tournament.
- **Five Yard Rule:** In all deadball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal is closer than five yards, the ball shall be played five yards from the goal box, in line with the place of the penalty.
- **KickIns:** The ball shall be kicked into play from the sideline instead of thrown in. The ball is considered in play when the ball is touched with a foot and moves one full rotation.
- **Indirect Kicks:** All deadball kicks (kickins, free kicks, kickoffs) are indirect with the exception of corner/penalty kicks.
- **Goal Kicks:** May be taken from any point on the endline.
- **Kick Off:** May be taken in any direction. A goal cannot be scored from a Kick Off.
- **Number of Players:** Six is the maximum number of players on a team; three field players and three substitutes (A team must have a minimum of 2 field players). Players may only play on one team.

- There are no goalkeepers in 3v3.
  
- Substitutions: Substitutions may be made at any dead ball situation (on the fly), regardless of possession. Players are to enter and exit from their bench area. The exiting player must be completely off the field before the substitute can enter.
  
- Uniforms: All players must wear the same color shirt during play. The game official must approve all uniform colors and any accessories.
  
- Equipment: All players must wear shin guards and the shin guards must be completely covered by soccer socks. Any player without shin guards will not be allowed to play.
  
- Ball sizes:
  - U10 = Size 4
  - U14 and U18 = Size 5