

ENTERING BLACKOUT DATES

1. You get 4 blackout dates. If taking off a Saturday and Sunday you will use 2 blackout dates.
2. Go to www.system.gotsport.com
3. From your dashboard, Select "Team Management".
4. To the left, Select "Registrations"
5. Use the dropdown box to select the team and the current event and click search
6. Click on the team name at the bottom
7. At the top, Select "Scheduling Requests"
8. Click the date on the calendar in which you DO NOT want to play. At the top, Click "New Blackout"
9. Select "Create Schedule Param"
10. Click another date and repeat the steps above to add more blackout dates.

PRINTING GAME CARDS

1. Go to www.system.gotsport.com
2. From your Dashboard, Select "Team Management"
3. On the Left select "Matches"
4. Use the dropdown box to select the team and the current event and click search
5. Click the 3 dots on the Right Select "Print Match Card"
6. Once the window pops up you will select "Standard"
7. Click export then print

PRINTING PLAYERS PASSES (U9 and up)

1. Go to www.system.gotsport.com
2. From your coach profile, click the "Team Management" tab to view your teams and select the appropriate team.
3. Click on the Team Registrations tab
4. Select the Oklahoma Soccer Association Registration Event
5. Click on the Documents and IDs tab.
6. Click the "ID Cards" button at the bottom, and print.

ENTERING/UPLOADING A GAME SCORE

1. From your Dashboard, Select "Team Management"
2. On the Left select "Matches"
3. Use the dropdown box to select the team and the current event and click search
4. On the Right are 3 dots, Click on those and click "Enter Stats"
5. Once the window pops up click "Choose File" and upload the game sheet. To the right is a place to enter the score. Enter the score and click save.

ADDING A JERSEY NUMBER TO A PLAYER

1. Click the "Team Management" tab at the top of your page, and click your team name.
2. Click "Rosters" at the top of the pop-up screen, choose your event roster in the drop-down menu and click SEARCH. Enter the jersey number and click save.